Appl. No. 10/750,275   Docket No. 83336.0989
Amdt. dated October 25, 2007
Reply to Office action of July 25, 2007

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1.   (currently amended) A gaming method comprising:

enabling a gaming device to receive funds from a player;

enabling receipt of ~~allowing the player to input~~ a denomination for wagering, wherein the denomination is not a ~~predetermined~~ standard currency denomination;

determining a number of full and partial credits available for the wagering based on the received funds and the inputted denomination; and

enabling ~~allowing~~ the player to play a game on the gaming device for partial credits, full credits, or both partial and full credits.

2.   (canceled)

3.   (previously presented) The gaming method of claim 1, wherein the game is adapted to award at least one prize having a value, further comprising correlating the value of the prize to a partial credit.

4.   (canceled)

5.   (canceled)

6.   (canceled)

7.   (canceled)

8.   (canceled)

9.   (original) The gaming method of claim 1, further comprising displaying the full and partial credits to the player.

10.   (original) The gaming method of claim 9, wherein the partial credits are expressed as decimals.

11.   (original)   The gaming method of claim 9, wherein the partial credits are expressed as fractions.

12.   (canceled)

13.   (currently amended)   The gaming method of the claim 1, further comprising <u>enabling receipt of</u> ~~allowing the player to input~~ a second denomination<u>, wherein the second denomination is input by the player</u>.

14.   (canceled)

15.   (currently amended)   The gaming method of claim 1, further comprising <u>enabling</u> ~~allowing~~ a game operator to determine a maximum denomination.

16.   (currently amended)   The gaming method of claim 1, further comprising <u>enabling</u> ~~allowing~~ a game operator to determine a minimum denomination.

17.   (previously presented)   The gaming method of claim 1, further comprising setting an increment rate by which the player can increase or decrease the denomination.

18.   (previously presented) The gaming method of claim 1, wherein the received funds are in a first currency and the full and partial credits are based on a second currency.

19.   (canceled)

20.   (currently amended) A gaming method comprising:
        determining a number of full and partial credits available for wagering based upon both a player's funds and a ~~non-predetermined~~ non-standard <u>currency</u> denomination inputted by the player;
        <u>enabling</u> ~~allowing~~ the player to wager full credits, partial credits, or both full and partial credits.

21.   (canceled)

22.   (canceled)

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23.   (previously presented)   The gaming method of claim 20, further comprising setting a maximum denomination.

24.   (previously presented)   The gaming method of claim 20, further comprising setting a minimum denomination.

25.   (canceled)

26.   (canceled)

27.   (canceled)

28.   (canceled)

29.   (original)   The gaming method of claim 20, wherein the game is adapted to award at least one prize having a value, further comprising correlating the value of the prize to a wager including partial credits.

30.   (currently amended)   The gaming method of claim 20, further comprising enabling receipt of ~~allowing the player to determine~~ at least a second denomination, wherein the at least a second denomination is input by the player.

31.   (canceled)

32.   (canceled)

33.   (currently amended) A gaming device comprising:

    a game display adapted to present a game of chance to a player;

    a value acceptor configured to accept a voucher having a value; and

    a controller in communication with the value acceptor, wherein the controller is configured to determine a number of full credits and partial credits available for play by dividing the value of the voucher by a credit value inputted by the player, wherein the credit value is not a ~~predetermined~~ standard currency denomination and wherein the controller is configured to allow the player to play a game with a wager that comprises a partial credit.

34.   (canceled)

35.   (canceled)

36.   (previously presented)   The gaming device of claim 33 wherein the controller is
configured to allow a game operator set a maximum and minimum credit value.

37.   (canceled)

38.   (canceled)

39.   (previously presented) The gaming device of claim 33, further comprising a voucher
printer.

40.   (original)   The gaming device of claim 33, further comprising a credit display configured
to display to the player the number of full and partial credits available for play.

41.   (currently amended) A gaming device comprising:
        a game display configured to present a player with a game of chance;
        a value acceptor configured to accept funds via a voucher;
        an input device configured to allow a player to select a credit value of a wager, wherein
the credit value includes values other than a ~~predetermined~~ standard <u>currency</u> denomination in
which currency is issued or an integral multiple thereof;
        a controller configured to store the credit value selected by the player; and
        accepting a wager for at least a partial credit, wherein the partial credit is based on the
credit value and the funds.

42.   (canceled)

43.   (original)   The gaming device of claim 41, wherein the controller is configured to allow
an operator to set a maximum and minimum credit value.

44.   (canceled)

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45.   (previously presented) The gaming device of claim 41, wherein the controller is further configured to determine the number of full and partial credits available for play by dividing the funds by the credit value.

46.   (previously presented) The gaming device of claim 45, further comprising a display configured to display the number of full and partial credits available for play to the player.

47.   (new) The gaming method of claim 1, wherein the denomination is not a standard currency denomination or an integral multiple of the standard currency denomination.

48.   (new) The gaming device of claim 33, wherein th estandard currency denomination is a coin selected from the group consisting of $0.01, $0.05, $0.10, $0.25, and $1.00.